

# Visualization of Garbage Collection Algorithms in JRE

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*"Garbage collection isn't magic, but is pretty close."*

Joshua Bloch, the Chief Java Architect at Google

## Design goals:

- the ease of use
- modular design and reusable components
- non-intrusiveness
- preciseness of visualization
- transparency
- virtual machine independence

## Dealing with:

- **build infrastructure** (dependency management, own Maven packaging, customized build lifecycle)
- **runtime infrastructure** (Groovy script enrichment, continuous script validation)
- **test infrastructure** (dealing with garbage collection indeterminism, unit and integration tests)
- **socket communication protocol** (send data semantics, connection management, thread model, blocking states)
- **portability** (operating system, virtual machine, java)

## GCSpy high level overview

