Record and replay debugging in R

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R programming language

- dynamically typed interpreted language
- mainly used in statistics

Record and replay debugging

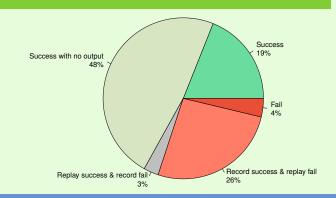
- helps to identify cause of non-deterministic bugs
- user repeatedly runs a program while recording each execution until the bug appears
- then replays the recorded run multiple times with the bug always present

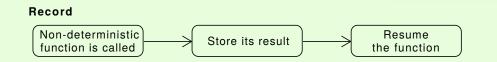
Principle of the implemented solution

- all non-deterministic behaviour in R happens inside the interpreter's implementation or in an external C code
- record: capture calls of these C functions and record their return values to a trace
- **replay**: load the recorded values and return them instead of running the C functions
- handle remaining special cases where the simple solution does not work

User interface

- native R debugging tool can be used together with the following four additional functions
- record(expression) runs the expression while recording all necessary info and returns a replay structure
- replay(rep_str) deterministically re-runs the recorded expression using the given replay structure
- recordFindBug(expr, detect_func) keeps recording the expression until a bug occurs, then returns a *replay structure*
- recordTrace(...) allows the user to insert arbitrary debugging code into the recorded expression





Replay

Evaluation

various packages

are the same

 implementation was tested on 565 practical examples (vignettes) from

each vignette was run in three modes

record (new run with recording)
 replay (replayed the recorded run)

plain (without the debugger)

successful test = all three outputs



replay

Performance impact

Time [s]

N

- performance impact of the debugger is **negligible**
- results of The Computer Language Benchmarks Game https://benchmarksgame-team.pages.debian.net/benchmarksgame/
 Run mode
 plain
 record

Simple example

- # random numbers differ:
 > runif(1)
 [1] 0.9117631
 > runif(1)
- [1] 0.7701264
- # replayed are the same:
- > rec <- record(runif(1))</pre>
- > replay(rec)
- [1] 0.880779
- > replay(rec)
- [1] 0.880779

github.com/krystofslavik/RRnR